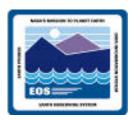


# Model Sensitivity to User Load Robert Howard

**21 February 1996** 

### Roadmap



#### **Overview**

### Comparison of the Push loads versus the Pull loads on the system

- This is a follow-on to the previous Push vs Pull comparison
- Uses Blocking Buffer

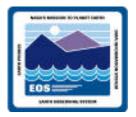
### **Sensitivity Studies**

- Volume Composition (number of requests vs. size of request)
- Request type (number of retrieves vs. number of manipulates)
- Decimation (number of files per manipulate request vs. decimation ratio)

### **Summary**

731-PP-002-001

### **Overview**



Hardware capacity requirements are sensitive to user pull assumptions.

 Sensitivities to the assumptions must be understood because they may have significant impact on system sizing.

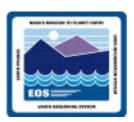
User pull requirements need interpretation

Volume of data distributed is stated only as 2x the volume migrated/produced.

This series of studies uses the dynamic model to assess and bound effects of the user pull assumptions

- This presentation is a "in progress" look at these sensitivity studies
- These studies indicate the relative sensitivity of the system to the various parameters and assumptions. They do not necessarily imply an analytic formula that can be used in sizing.

## Requirements for supporting User Pull



### The August, 1995 Technical Baseline (attachment I-1) states:

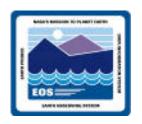
- The volume distributed is assumed to 2x the volume migrated/produced.
- DAS products and Product QA are included in the 2x distribution.

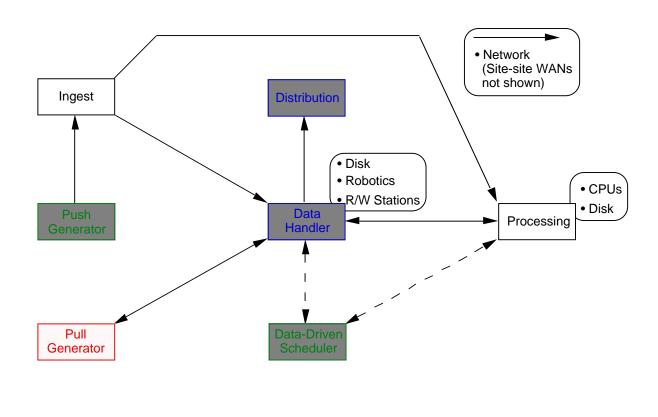
#### **Problem—This doesn't address:**

- User pull per unit time
- Number of requests or files that compose the distribution volume
- Amount of subsetting and/or processing required to prepare the volume
- Ratio of volume extracted from archive to volume sent to user
  - referred to as the decimation ratio
- Length of time data is held on disk for user pull pickup

Approach: Perform sensitivity analysis to assess effects of assumptions

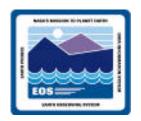
# Dynamic model context showing measurement points







### **Abbreviations / Terms**



B. Buffer: Blocking Buffer, in Gigabytes

• Buffer used to store files before they are written to the archive

DH Disk: Working store disk pool at the Data Server, in Gigabytes

PGS Disk: Disk pool local to processing, in Gigabytes

Robotics: Robotic units in the archive device

R/W Stations: Read/Write stations in the archive device

Processors: CPUs (possibly within an SMP) in Processing Subsystem

avg: Long-term time Average

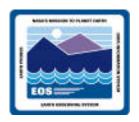
max: Instantaneous Maximum

**DSS: Data Server** 

**DPS: Data Processing System (generation of standard products)** 

**DMS: Data Management System** 

# Conditions applied to all experiments and analyses



Unless otherwise noted the conditions applied were:

August 1995 Baseline
3rd Qtr 1999 loads for both Push and Pull
Blocking Buffer in use
Archive uses Bosch silo with NTP media
Reprocessing not in Push load
DAO and MODIS Level 3 products not in Push load

Resources from all DAACs summed together for presentation Quantity of processors normalized to 360 MFLOP processors Subsetting, etc. performed on separate string within DPS Disk utilization is in GB and Network utilization is in MB/second

### Revisit of Push vs Pull



Comparison is made in order to determine whether changes observed in the User Pull Sensitivity analyses have a significant effect on the total resources needed by ECS.

Earlier study (Archive Sensitivity) suggests that "large" and "small" DAACs should be separated for analysis.

Large: EDC, GSFC, LaRC

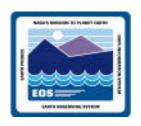
• Small: ASF, JPL, MSFC, NSIDC, ORNL

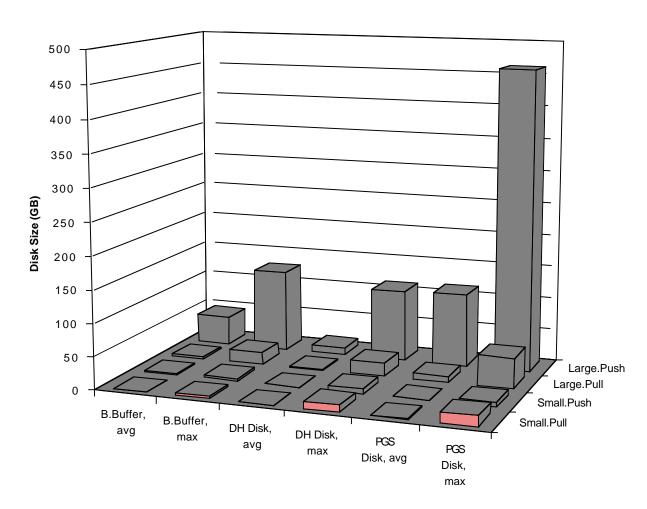
• For analysis, the large sites were averaged and the small sites were averaged

Data presented for Push Only is first time processing only.

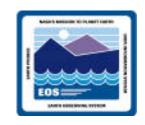
- Multiplying "Push Only" requirements shown by phasing factor approximates capacity needed "on the floor" if "head-of-chain" reprocessing is used.
- Capacity phasing factor in 3rd Qtr 1999 is 2.2

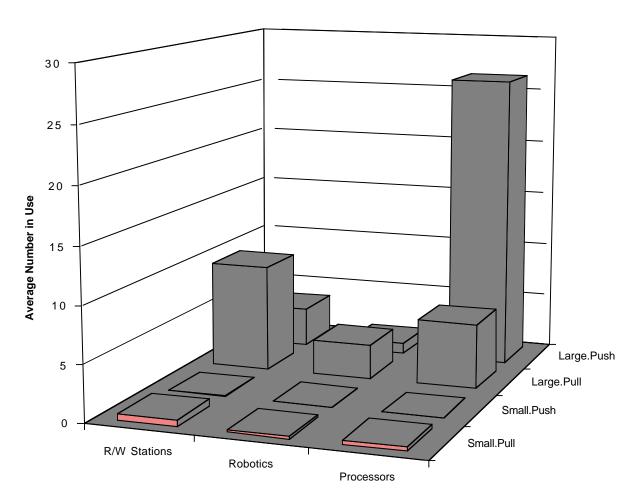
## Push vs Pull disk requirements





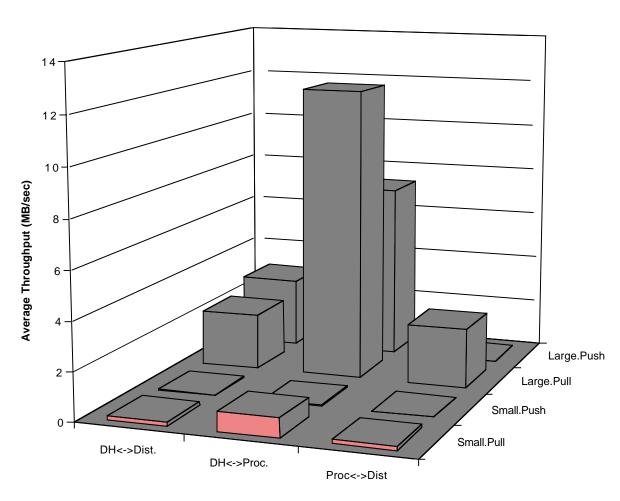
## Push vs Pull on a subset of resources



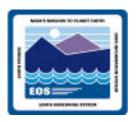


# Push vs Pull network requirements





### **Push versus Pull Results**



### Requirements for Working Storage (both DSS and DPS)

- At small sites, push and pull are in rough balance
- At large sites, working storage was dominated by push

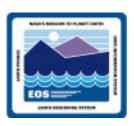
#### **Requirements for Processors**

- At small sites, push and pull are in rough balance
- At large sites, number of processors was dominated by push

#### Requirements for Archive devices dominated by Pull

- Includes both Robotics and Read/Write Stations
- After phasing factor applied, Push is closer to balancing
  - Factor of ~3 needed to balance
- Reprocessing paradigm other than "head of chain" causes Push to dominate
- Previous result: removal of blocking buffer causes Push to dominate

## Push versus Pull Results (cont.)

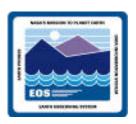


### **Network requirements mixed**

- At "small" DAACs, Pull predominates
- At "large" DAACs, DSS<->Dist'n is balanced between Push and Pull
- At "large" DAACs, DSS<->DPS is dominated by Pull
  - After phasing factor applied, Push higher
  - If servicing manipulate requests is moved to DSS, Push will dominate
- DPS<->Dist'n effected only by Pull (due to subsetting, etc.)
  - If servicing manipulate requests is moved to DSS, this logical link goes away

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## **Volume Composition Experiment**



Experiment compares archive operation based on differing number of requests and differing amount of volume distributed

Experiment set up as a 2<sup>2</sup> full factorial statistically designed experiment

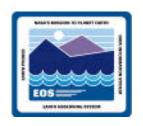
- Baseline number of requests per unit time versus 1/2 that number
- 1x file size versus 2x file size

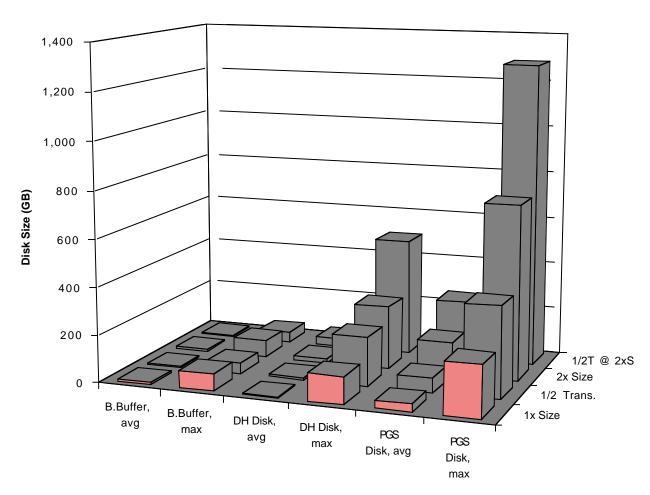
While the experiment halved the number of transactions, they could have just as easily been doubled

 So far as the experiment is concerned the two situations are equivalent (i.e., underlying trends will be the same)

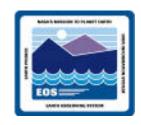
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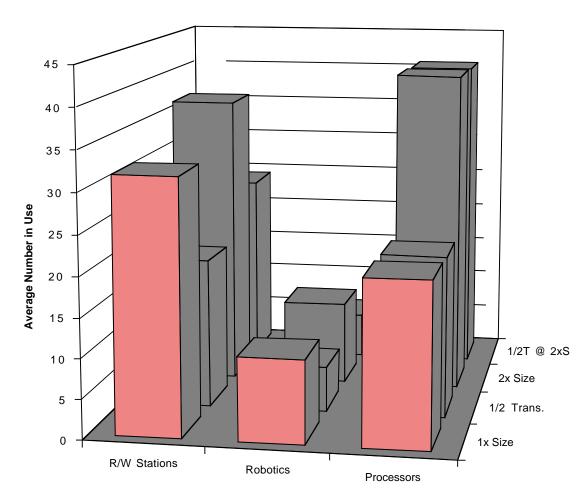
# Volume Composition disk requirement results



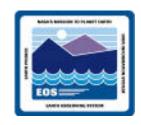


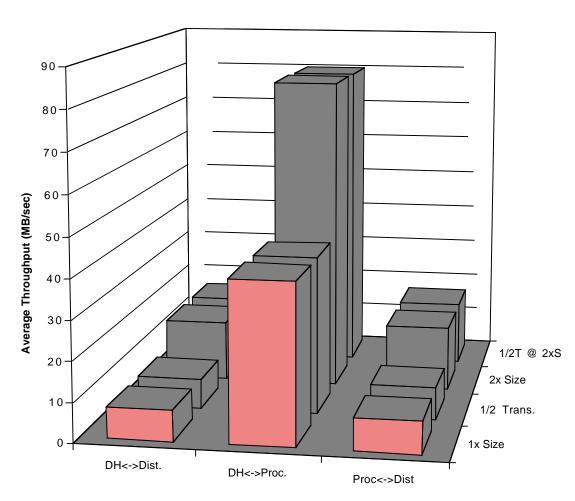
## Volume Composition results on a subset of resources



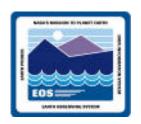


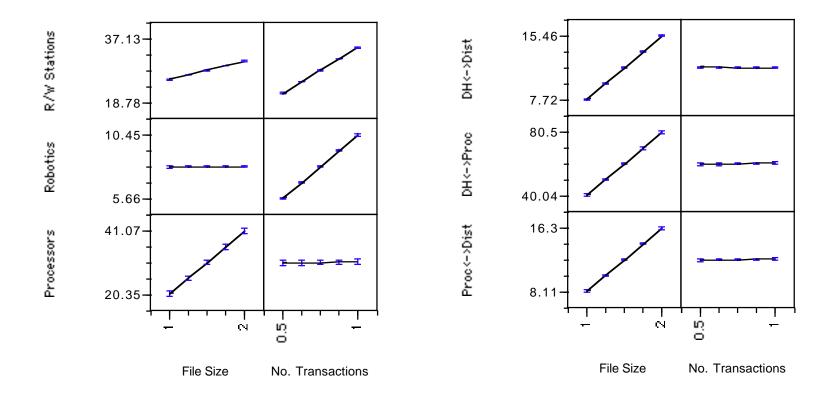
## **Volume Composition network results**





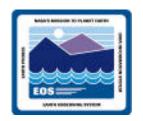
# **Experiment Design allows statistical separation of variables**

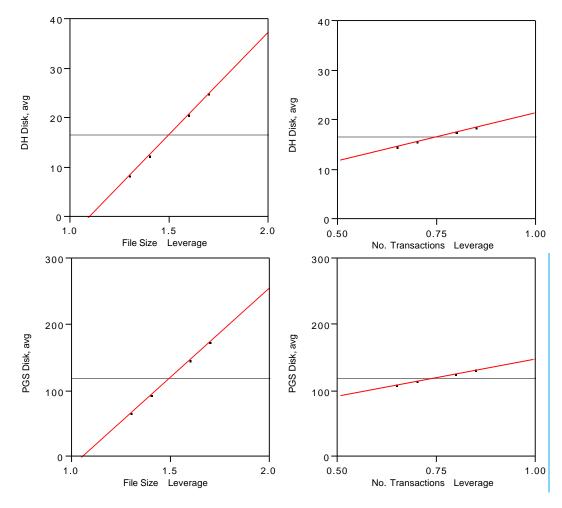




**Quantity** =  $\alpha$  \* **File Size** +  $\beta$  \* # transactions

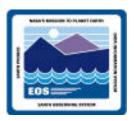
# Effects on disk requirements confounded, but determinable





Quantity =  $\alpha$  \* Size +  $\beta$  \* # transactions +  $\gamma$  \* Size \* # transactions

# Impact of changing the Volume Composition



Robotics needed changes almost 1-to-1 with number of requests

Robotics are transaction driven, not volume driven

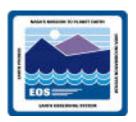
R/W Stations show ~70% change for a 100% change in number of requests

- Indicates mixed transaction/volume dependencies, with transactions dominating
- R/W stations have a mount/search/rewind/dismount overhead that is significant compared to the time needed to read or write a single file

Number of processors directly related to only the change in file size

Due to assumption that processing load is related to input file size(s)

# Impact of changing the Volume Composition (cont.)



Effects of number of transactions and file size on Disk requirements are confounded

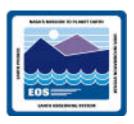
- In statistics "confounding" indicates an interaction between the variables
- Of the two variables, transaction size has the largest effect
- At DPS part of dependency on file size is attributable to the assumption relating processing load to input file size

Network bandwidth demand scales directly with file size

Caveat: 2<sup>n</sup> experiments are used to determine which factors are important and any interaction between factors. To determine the functional relationship additional experiments would have to be performed.

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## Sensitivity to request type



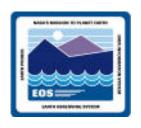
#### **Experiment compares different mixes of user requests**

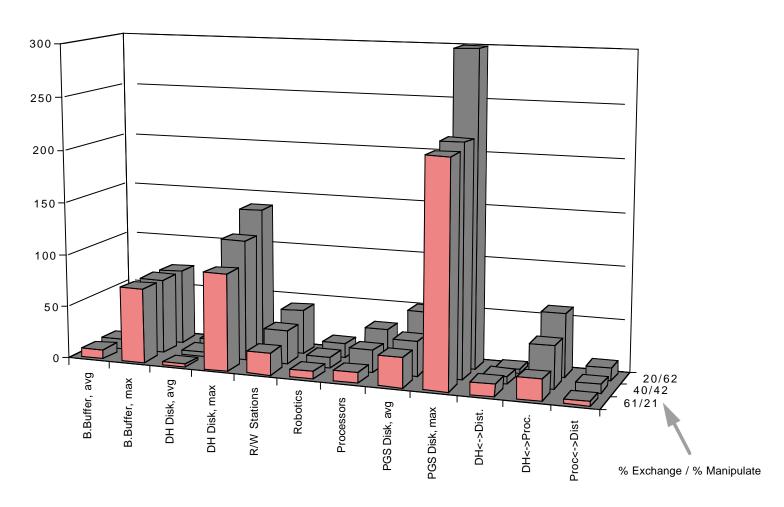
- Exchange request extracts data from archive and transfers it to user
  - subsetting, when present, based only on HDF structure
- Manipulate request requires significant processing
  - certain subsetting, on-demand processing, user supplied methods, ...
- Three combinations of exchange and manipulate request types used
  - 20%:62%, 40%:42%, 60%:22% (exchange:manipulate)
  - 40%:42% is baseline

### **Assumptions:**

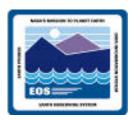
- Volume of data delivered to user and total number of requests held constant
- All other assumptions are as initially stated

## Sensitivity to request type





# Results of sensitivity to request type



Demand on all resources increase with number of Manipulate requests

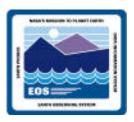
- Robotics increases because on-demand and user-supplied methods are assumed to need multiple files per request
- R/W stations increases both because of multiple files per request and the decimation ratio
- Processor demand increase because of more manipulate requests
- Networks increase because of more manipulate requests

Sensitivity to request type is a candidate for further study

Refinement of inputs from user model

Additional simulation based on analysis of uncertainty

## **Decimation Ratio Experiment**



Experiment compares differing decimation ratios and number of input files

Number of input files refers to the number of file used during a manipulate

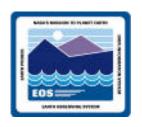
Experiment set up as a 22 full factorial statistically designed experiment

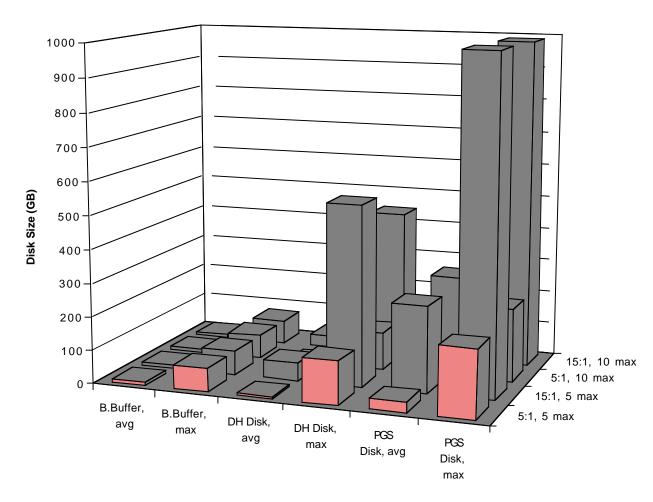
- Baseline decimation ratio (5:1) versus 3 times that (15:1)
- Baseline maximum number of input files (10) versus 1/2 that number (5)

The decimation ratio is ratio of the volume of data extracted from the archive to the volume of data distributed to the users during manipulate requests.

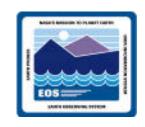
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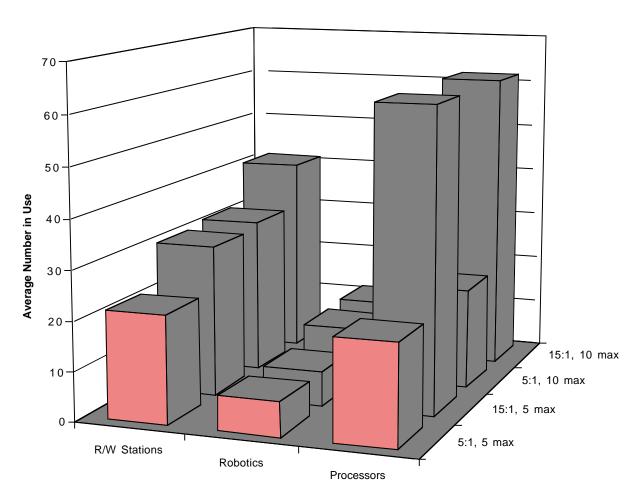
## Decimation disk requirement results



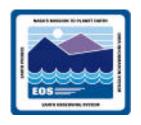


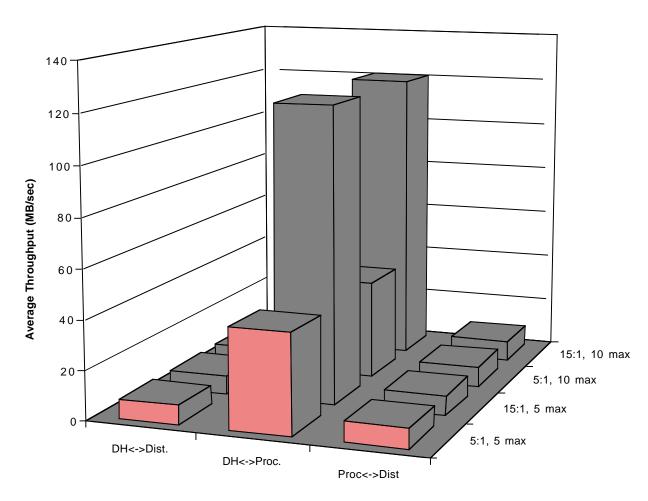
## Decimation results on a subset of resources



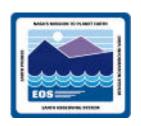


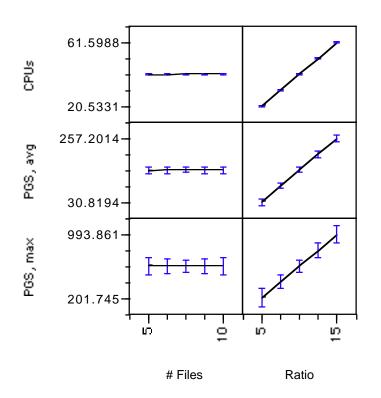
### **Decimation network results**

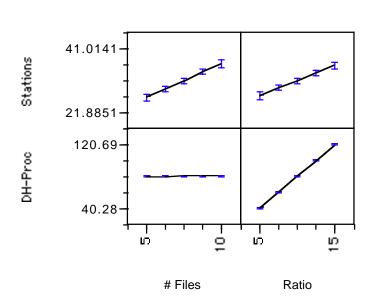




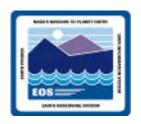
# Statistical separation of Decimation experiment variables

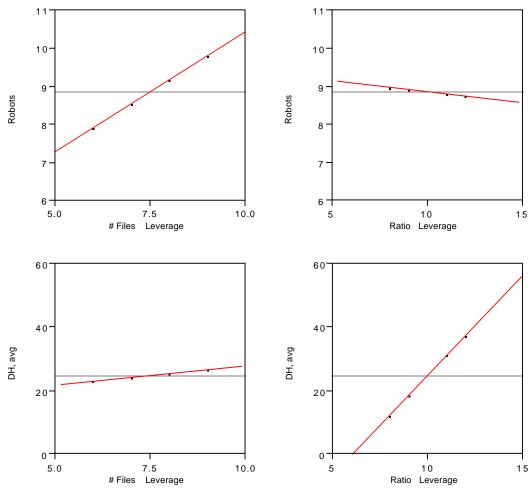




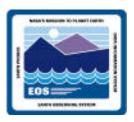


# Separation of confounded Decimation experiment variables





### **Decimation Ratio Results**



Robotics depends on number of files, but not on decimation ratio

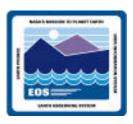
- Manipulate request can involve retrieving multiple files
- Robotics are transaction driven, not volume driven

R/W Stations show ~30% change for both decimation ratios and # of files

Working storage requirements largely dependent on decimation ratios

- Effects both DSS and DPS
- Further experiment shows that the dependency is non-linear
- DSS shows a slight negative correlation with number of files
  - Probably related to network transfer times for large files

## **Decimation Ratio Results (cont.)**



Number of processors related to only change in decimation ratio

Due to assumption that processing load is related to input file size

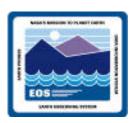
#### **Network requirements mixed**

- DSS<->DPS directly related to decimation ratio
- All others are not

Caveat: 2<sup>n</sup> experiments are used to determine which factors are important and any interaction between factors. To determine the functional relationship additional experiments would have to be performed.

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# Conclusions (to this point in the study)



Archive robotics and r/w stations are sensitive to number of transactions

- Assumptions relating to number of transactions should be refined/verified
- Suggests that techniques for lowering number of transactions into the archive should be investigated
  - Organizing data onto the data tapes and middle tier are possibilities
  - Must not offset gains due to blocking buffer

Mix of types of user service requests should be refined and verified

Decimation ratio needs to be refined and verified

Assumption relating processing load to input size should be verified

Caveat: Additional concerns may be uncovered as further work is performed